

Twisted Tales

History

Through our work will learn how to:

Investigate and interpret the past

This concept involves understanding that our understanding of the past comes from an interpretation of the available evidence.

- Ask questions such as: What was it like for people? What happened? How long ago?
- Use artefacts, pictures, stories, online sources and databases to find out about the past.

Build an overview of world history

This concept involves an appreciation of the characteristic features of the past and an understanding that life is different for different sections of society

- Describe historical events.
- Describe significant people from the past.

Understand chronology

This concept involves an understanding of how to chart the passing of time and how some aspects of history studied were happening at similar times in different places.

- Place events and artefacts in order on a time line.
- Label time lines with words or phrases such as: past, present, older and newer.
- Recount changes that have occurred in their own lives.
- Use dates where appropriate

Communicate historically

This concept involves using historical vocabulary and techniques to convey information about the past.

- Use words and phrases such as: a long time ago, recently, when my parents/carers were children, years, decades and centuries to describe the passing of time.
- Show an understanding of the concept of nation and a nation's history.
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Science

We will learn to:

Work Scientifically

This concept involves learning the methodologies of the discipline of science.

- Ask simple questions.
- Observe closely, using simple equipment.
- Perform simple tests.
- Identify and classify.
- Use observations and ideas to suggest answers to questions.
- Gather and record data to help in answering questions

Understand animals and humans

This concept involves becoming familiar with different types of animals, humans and the life processes they share.

- •Investigate and describe the basic needs of animals, including humans, for survival (water, food and air).
- •Describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene.

Computing

In computing we will learn to:

Code

This concept involves developing an understanding of instructions, logic and sequences.

Motion

- Control motion by specifying the number of steps to travel, direction and turn.

Looks

- Add text strings, show and hide objects and change the features of an object.

Sound

- Select sounds and control when they are heard, their duration and volume.

Connect

This concept involves developing an understanding of how to safely connect with others.

- participate in class social media accounts.
- understand online risks and the age rules for sites.

Art and Design

We will learn to

Develop Ideas

- Respond to ideas and starting points, such as colours, shapes, materials, objects.
- Record and explore ideas from first hand observation and collect visual information.
- Explore different methods and materials as ideas develop.
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Master Techniques

Collage

- Use scissors with control and precision.
- Use a combination of materials that are cut, torn, folded and glued.
- Sort and arrange materials.
- Mix materials to create texture.

Sculpture

- Use a combination of materials, shapes and objects, e.g. rolled up paper, straws, paper, card and clay.
- Include lines and texture.
- Use techniques such as rolling, cutting, moulding and carving.
- Use the natural world in their artwork.

Take Inspiration from the Greats

- Describe the work of notable artists, artisans and designers.
- Use some of the ideas of artists studied to create pieces.

Design and Technology

We will learn to

Master Practical Skill

This concept involves developing the skills needed to make high quality products (we have highlighted a range of skills but they may be added to or changed

Food

- Cut, peel or grate ingredients safely and hygienically.
- Measure or weigh using measuring cups or electronic scales.
- Assemble or cook ingredients

Design, Make, Evaluate and Improve

This concept involves developing the process of design thinking and seeing design as a process.

- Make products, refining the design as work progresses.

MUSIC

We will learn to

Perform

This concept involves understanding that music is created to be performed.

- Follow instructions on how and when to sing or play an instrument.
- Make and control long and short sounds, using voice and instruments.

Compose

- Create a sequence of long and short sounds.
- Clap rhythms.
- Create a mixture of different sounds (long and short, loud and quiet, high and low).
- Choose sounds to create an effect.
- Sequence sounds to create an overall effect.
- Create short, musical patterns.
- Create short, rhythmic phrases.

Transcribe

- Use symbols to represent a composition and use them to help with a performance.